



Gamecube GC Video Support Brace for Carby, Prism and GCHD mkII



Retro Frog

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Summary

Have you noticed that the popular GC Video HDMI dongles for the Gamecube sag when a heavy HDMI cable is plugged into...

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Have you noticed that the popular GC Video HDMI dongles for the Gamecube sag when a heavy HDMI cable is plugged into it? This simple brace latches onto the Gamecube vents below the Digital Video port and support the dongle from sagging. It keeps it sticking out horizontally from the rear of the console.

There are 3 versions: Carby version works with the Insurrection Industries Carby HDMI dongle and their Component video cable as it's shell is the same dimensions as the Carby.

Prism version works with the Retrobit Prism HDMI dongle. The Prism has a slightly shorter case, so the Prism brace is about .4mm taller to properly support it.

And I just added a version for the EON GCHD mkII. It's thinner than the other two because the GCHD mkII body is thicker. Unsure if it will work with the original GCHD device.

Credit for this idea goes to Bob @ RetroRGB. He asked me to design something that can securely hold up the Prism from sagging on the back of the Gamecube.

Install:

Remove your Carby or Prism and this brace fit into the vents and rotates into place. Please see pictures.

If you don't have the ability to print this, I sell these in my shop: <https://retrofrog.net/products/gamecube-gc-video-support-brace-for-carby-and-prism>

Print Settings

Printer Brand:

Prusa

Printer:

I3 MK3S

Rafts:

No

Supports:

No

Resolution:

.28

Infill:

20

Filament:

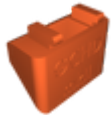
Printed Solid PLA Black

Notes:

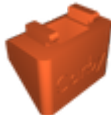
Print flat face down on the shorter side where the vent goes through. In this orientation no supports are needed. If you print with the text side down you will need supports to hold up the latches.

Category: Games

Model files



gchd_mkii_gc_video_brace_v3.stl



carby_gc_video_brace.stl



prism_gc_video_brace.stl

[Find source .stl files on Thingiverse.com](#)

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